

# Numdiff User Manual, version 5.2

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*“...und der eignen Kraft vertrauend steigt ein frei Geschlecht empor!”*

This manual describes how to install and use Numdiff, a program which compares putatively similar files line by line and field by field, ignoring small numeric differences or/and different numeric formats.

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# 1 Copying

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## 2 Acknowledgments

I want to thank Mr. Norman Clerman `norm(dot)opcon(at)fuse(dot)net` for several suggestions he gave me to improve the readability and the effectiveness of the output produced by Numdiff. He also pointed out the need to implement a filter to resynchronize the lines between two files in case of addition or deletion of one or more lines. I have to give him credit for the urge to prepare the versions 4.x and 5.x of Numdiff.

Moreover, I want to thank my friends Mariapia Palombaro, since she removed some errors while reviewing the first version of this document, and Paolo Caramanica, who suggested me to add more information to the output of the option ‘-S’.

## 3 Overview

Computer users often find occasion to ask how two files differ. Perhaps one file is a newer version of the other file. Or maybe the two files started out as identical copies but were changed by different people.

There are several ways to think about the differences between two files. One way to think of the differences is as a series of lines that were deleted from, inserted in, or changed in one file to produce the other file. The well-known `diff` program compares two files line by line, finds groups of lines that differ, and reports each group of differing lines. Without particular options, the `diff` program considers any change in the amount or in the type of the characters as a relevant difference. However, through some command line options it also provides ways to suppress certain kinds of differences that are not important to the user. For instance, `diff` provides ways to ignore differences in the amount of white space between words or lines, or differences in alphabetic case.

Another way to think of the differences is as a series of words that were deleted from, inserted in, or changed in one file to produce the other file. Here “word” refers to a sequence of non white-space characters delimited by a couple of white-spaces, one before and the other one after the word.

The less known `wdiff` program by Francois Pinard `pinard(at)iro(dot)umontreal(dot)ca` compares words in two files and reports the differences.

At last, one can think of the differences between two files as a sequence of pairs of bytes that can be either identical or different. The `cmp` program reports the differences between two files byte by byte, instead of line by line or word by word. As a result, it is often more useful than `diff` or `wdiff` for comparing binary files.

However, none of these approaches turns out to be good when you want to compare a couple of text files composed partially or entirely by numerical fields. Indeed, when you compare a couple of such files, what you want to obtain usually is a list of the numerical fields in the second file which **numerically** differ from the corresponding fields in the first file. But, as you probably knows, a same number can be written using different notations and programs like `diff` or `wdiff` can not recognize whether a difference between two numeric fields is only due to the notation or is actually a difference of numerical values.

For instance, 11.23 and 11.2300000 are the same number but represented in different ways. While, if you are interested in the numerical values, it is obvious that the difference in the representation is not meaningful and then it should be ignored, however `diff` and `wdiff` consider the previous one as a relevant difference and there is no way for you to tell these programs to ignore it !

Another example of this type is given by 98765.4321 and 9.87654321E04 where the difference is only due to the use of the scientific notation in place of the ordinary decimal notation.

Moreover, depending on your country you could stick to different conventions in writing numbers. For instance, the amount “three hundred millions and fifty-two thousands of dollars and forty-six cents” is usually written by an Italian accountant as 300.052.000,46\$ while an American accountant would write 300,052,000.46\$. Of course, 300.052.000,46\$ and 300,052,000.46\$ represent the same amount of money but `diff` and `wdiff` would report a difference, which probably is not what you want in a similar case.

At last, sometimes you could want to ignore even differences in numerical values as long as they do not overcome a certain threshold. In other words, you could desire to suppress all “small” numerical differences too.

For instance, it could happen that you want to ignore all numerical differences whose absolute value is not greater than 0.0001. If this is the case, then the numerical fields 33 and 33.00009 must be considered equal, while 33 and 33.00011 must be reported as different.

However, `diff` and `wdiff` can not be used to ignore “small” numerical differences, since they do not even know what a numerical difference is.

What I have been saying till now explains why I decided to implement a new program with the capability to “appropriately” compare files containing numerical fields. In writing this program I was inspired by `ndiff`, a GPL’ed software by Nelson H. Baabe of the Salt Lake City University. The author of `ndiff` had the same good reasons as me to write `ndiff`. `ndiff` is actually a good tool and I used it for a while. But I did not completely like the way it works and so `numdiff` was born. Although `ndiff` inspired `numdiff`, they are completely different from the viewpoint of the source code: `numdiff` has been entirely written from scratch with the addition of code coming from GNU `bc`, GNU `diff` and GNUlib. In addition, the last versions of `Numdiff` offer much more features than `ndiff` does.

`numdiff` can be used to compare putatively similar files line by line and field by field, ignoring small numeric differences or/and different numeric formats. `numdiff` takes two mandatory arguments, the paths of the two files to compare, and, after splitting them into lines and the lines into fields according to a given list of field delimiters, it compares every field of every line of the first file with the corresponding field of the second file. What *corresponding* here exactly means depends on the options passed to the program on the command line. With no options, corresponding means the field of the second file at the same position, where position refers both to the line number and to the location within the line. If the compared fields are both legal numerical values, then `numdiff` performs a numerical comparison between them, else it performs a literal comparison, i.e. the usual byte by byte comparison. In case of literal comparison, two fields are regarded as equal if they are formed by the same sequence of characters. In case of numerical comparison and without specific command line options, two fields are regarded as equal if their numerical difference is zero. Be careful ! If you do not explicitly specify a list of field delimiters by the option ‘-s’, then `numdiff` takes as field delimiters the characters newline (‘\n’, ASCII code 0x0A), horizontal tabulation (‘\t’, ASCII code 0x09), and blank (‘ ’, ASCII code 0x20).

For instance, if the file ‘list1’ contains the data

```
accident      123      23Joshua      34.55      +3+4i      water
dog          -3455.321      cat          2.345678e-9      .0005-6.23e2i
```

and file ‘list2’ contains the data

```
Accident      123      23456      34.5500      +3.0001+4i
dog          -3455.320098      Cat          +2.345678e-9      -6.23e2i      $$$
A new line
```

then the output of the command ‘`numdiff list1 list2`’ will be:

```
-----
##1      #:1      <== accident
##1      #:1      ==> Accident
@
##1      #:3      <== 23Joshua
##1      #:3      ==> 23456
@
##1      #:5      <== +3+4i
##1      #:5      ==> +3.0001+4i
@ Absolute error = 1.0000000000e-4, Relative error = 2.0000000000e-5
##1      #>6      <== water
##1      ==>
@ Line 1 in file "list2" is shorter than expected!
```

```

-----
##2      #:2  <== -3455.321
##2      #:2  ==> -3455.320098
@ Absolute error = 9.0200000000e-4, Relative error = 2.6104672633e-7
##2      #:3  <== cat
##2      #:3  ==> Cat
@
@
##2      #:5  <== .0005-6.23e2i
##2      #:5  ==> -6.23e2i
@ Absolute error = 5.0000000000e-4, Relative error = 8.0256821830e-7
##2      <==
##2      #>6  ==> $$$
@ Line 2 in file "list1" is shorter than expected!
-----
##3      <==
##3      #>1  ==> A new line
@ Line 3 in file "list1" is shorter than expected!
-----
##4      <==
##4      ==>

```

```
+++ File "list1" differs from file "list2"
```

At the same time `numdiff` will print the following error message on `stderr`:

```
*** End of file "list1" reached
    Likely the files "list1" and "list2" do not have the same number of lines !
```

It is worth remarking that `numdiff` can recognize complex numbers, provided that they are written in the form  $a + bi$  or  $a - bi$  with no extra characters between the values  $a$ ,  $b$  and the sign  $+$  or  $-$  (the symbol  $i$  used to represent the imaginary unit can be actually changed by a suitable command line option, see [Chapter 5 \[Invoking numdiff\], page 17](#)). If you do not know what complex numbers are, do not worry! In this case probably you will never manage files containing complex numbers and so you can happily continue to ignore them. :)

Let us consider now an example which shows how `Numdiff` can resynchronize the lines between two files in case of addition or deletion of one or more lines. The versions of `Numdiff` prior to 5 did not work well if one of the two files to compare contains in the middle some lines more or less than the other one. For instance, if you have one file that is 1000 lines long that you are comparing to a second file 1001 lines long, and except for that one extra line, located, let us say, at line 500, the files are identical, then `numdiff` version 4.x does **not** show only the one line difference: once the files are out of synchronization `numdiff` 4.x reports every line as different. Since version 5 it is possible in such cases to activate a filter which handles additions and deletions of lines. There are several options ruling how the filter actually works and I will give later a detailed explanation on how to use them to obtain each time the wished result. The simplest way to activate the filter consists in using the option `'-z @'`. If `'bill1'` and `'bill2'` are given by

Month	Expenses
Jan09	\$ 233.56
Feb09	\$ 850.77
Mar09	\$ 12.55
Apr09	\$ 524.00
May09	\$ 78.25



```

Jun09      $ 230.00
Jul09      $ 443.10
Aug09      $  67.65
Sep09      $  10.00
Oct09      $ 201.45
Nov09      $ 110.00
Dec09      $ 200.27
-----

```

```
Total      $ 2961.60
```

and

```

Month      Expenses
Jan09      $ 234.00
Mar09      $  13.00
May09      $  78.25
Jul09      $ 443.10
Sep09      $  10.00
Nov09      $ 110.00
Jan10      $ 200.00
-----

```

```
Total      $ 1088.35
```

respectively, then the differences between the two files are:

- the insertion of the separator ----- in 'bill11' before the list of the months,
- the deletion in 'bill12' of the lines related to the expenses for the months February, April, June, August, October, December,
- small changes in 'bill12' to the expenses of the months January (2009) and March,
- the presence in 'bill12' of an entry for January 2010 just before the separator -----,
- the addition of an empty line to 'bill12' after the separator -----,
- and the different values for the total sum of the expenses.

The output of the command 'numdiff -z @ -V bill11 bill12' (I have added here the option '-V' to let Numdiff show which couples of lines it is comparing each time) is exactly then what you expect:

```

-----
##2      <== -----
          ==>

-----
##3      <== Jan09      $ 233.56
##2      ==> Jan09      $ 234.00

##3      #:3 <== 233.56
##2      #:3 ==> 234.00
@ Absolute error = 4.4000000000e-1, Relative error = 1.8838842268e-3
-----
##4      <== Feb09      $ 850.77
          ==>

```

```

-----
##5      <== Mar09          $  12.55
##3      ==> Mar09          $  13.00

##5      #:3 <== 12.55
##3      #:3 ==> 13.00
@ Absolute error = 4.5000000000e-1, Relative error = 3.5856573705e-2
-----
##6      <== Apr09          $  524.00
          ==>

-----
##8      <== Jun09          $  230.00
          ==>

-----
##10     <== Aug09          $   67.65
          ==>

-----
##12     <== Oct09          $  201.45
          ==>

-----
##14     <== Dec09          $   200.27
##8      ==> Jan10          $   200.00

##14     #:1 <== Dec09
##8      #:1 ==> Jan10
@
##14     #:3 <== 200.27
##8      #:3 ==> 200.00
@ Absolute error = 2.7000000000e-1, Relative error = 1.3500000000e-3
-----
          <==
##10     ==>

-----
##16     <== Total          $ 2961.60
##11     ==> Total          $ 1088.35

##16     #:3 <== 2961.60
##11     #:3 ==> 1088.35
@ Absolute error = 1.8732500000e+3, Relative error = 1.7211834428e+0

+++ File "bill1" differs from file "bill2"

```

Numdiff has reported correctly the following differences:

- the second line of file 'bill1', i.e. the one containing the separator, has no correspondance, or, if you prefer, has been deleted from file 'bill2'.

- The lines related to the months January 2009 and March have been slightly modified in 'bill12', namely the values of the expenses are slightly different. Notice that the line with the expenses for January 2009 is the third one in file 'bill11' and the second one in file 'bill12'. This information is printed by Numdiff in the form

```
##3      <== Jan09          $ 233.56
##2      ==> Jan09          $ 234.00
```

Analogously

```
##5      <== Mar09          $ 12.55
##3      ==> Mar09          $ 13.00
```

says that the line for March is the fifth one in 'bill11' and the third one in 'bill12'.

- The line related to the total amount of the expenses appears also differently in the two files, since the amount of the expenses is different. Notice that this line is the 16th one in file 'bill11' and the 11th one in file 'bill12'.
- The lines related to the months February, April, June, August and October, i.e. the lines no. 4, 6, 8, 10 and 12 of 'bill11', are not present in 'bill12'.
- The line of 'bill11' with the expenses for December 2009 is replaced in 'bill12' by the line containing the value of the expenses for January 2010.
- The tenth line of 'bill12', i.e. the empty line after the separator, is not present in 'bill11'. With respect to 'bill11' this line represents then an addition.

However, if you compare 'bill11' and 'bill12' without using the option '-z @', the result is completely misleading. This is the output of 'numdiff -V bill11 bill12':

```
-----
##2      <== -----
##2      ==> Jan09          $ 234.00

##2      #:1 <== -----
##2      #:1 ==> Jan09
@
##2      <==
##2      #>2 ==> $ 234.00
@ Line 2 in file "bill11" is shorter than expected!
-----
##3      <== Jan09          $ 233.56
##3      ==> Mar09          $ 13.00

##3      #:1 <== Jan09
##3      #:1 ==> Mar09
@
##3      #:3 <== 233.56
##3      #:3 ==> 13.00
@ Absolute error = 2.2056000000e+2, Relative error = 1.6966153846e+1
-----
##4      <== Feb09          $ 850.77
##4      ==> May09          $ 78.25

##4      #:1 <== Feb09
##4      #:1 ==> May09
@
```

```

##4      #:3  <== 850.77
##4      #:3  ==> 78.25
@ Absolute error = 7.7252000000e+2, Relative error = 9.8724600639e+0
-----
##5      <== Mar09          $ 12.55
##5      ==> Jul09          $ 443.10

##5      #:1  <== Mar09
##5      #:1  ==> Jul09
@
##5      #:3  <== 12.55
##5      #:3  ==> 443.10
@ Absolute error = 4.3055000000e+2, Relative error = 3.4306772908e+1
-----
##6      <== Apr09          $ 524.00
##6      ==> Sep09          $ 10.00

##6      #:1  <== Apr09
##6      #:1  ==> Sep09
@
##6      #:3  <== 524.00
##6      #:3  ==> 10.00
@ Absolute error = 5.1400000000e+2, Relative error = 5.1400000000e+1
-----
##7      <== May09          $ 78.25
##7      ==> Nov09          $ 110.00

##7      #:1  <== May09
##7      #:1  ==> Nov09
@
##7      #:3  <== 78.25
##7      #:3  ==> 110.00
@ Absolute error = 3.1750000000e+1, Relative error = 4.0575079872e-1
-----
##8      <== Jun09          $ 230.00
##8      ==> Jan10          $ 200.00

##8      #:1  <== Jun09
##8      #:1  ==> Jan10
@
##8      #:3  <== 230.00
##8      #:3  ==> 200.00
@ Absolute error = 3.0000000000e+1, Relative error = 1.5000000000e-1
-----
##9      <== Jul09          $ 443.10
##9      ==> -----

##9      #:1  <== Jul09
##9      #:1  ==> -----
@
##9      #>2  <== $ 443.10
##9      #:1  ==>

```

```

@ Line 9 in file "bill2" is shorter than expected!
-----
##10    <== Aug09          $   67.65
##10    ==>

##10    #>1 <== Aug09          $   67.65
##10    ==>
@ Line 10 in file "bill2" is shorter than expected!
-----
##11    <== Sep09          $   10.00
##11    ==> Total          $ 1088.35

##11    #:1 <== Sep09
##11    #:1 ==> Total
@
##11    #:3 <== 10.00
##11    #:3 ==> 1088.35
@ Absolute error = 1.0783500000e+3, Relative error = 1.0783500000e+2
-----
##12    <== Oct09          $  201.45
##12    ==>

*** End of file "bill2" reached
    Likely the files "bill1" and "bill2" do not have the same number of lines !■

+++ File "bill1" differs from file "bill2"

```

Numdiff compares now the first, second, third line of ‘bill1’ with the first, second, third line of ‘bill2’ and so on. But this is not probably what you want in such a case: what is reasonable here is to compare entries related to the same month and not lines having the same location (i.e. line number).

Numdiff offers also an option to run just the filter and see how it resynchronizes the two given files without doing any comparison between corresponding lines. The output of ‘numdiff -z @ -f bill1 bill2’ is

Month	Expenses		Month	Expenses
-----	-----	<		
Jan09	\$ 233.56		Jan09	\$ 234.00
Feb09	\$ 850.77	<		
Mar09	\$ 12.55		Mar09	\$ 13.00
Apr09	\$ 524.00	<		
May09	\$ 78.25		May09	\$ 78.25
Jun09	\$ 230.00	<		
Jul09	\$ 443.10		Jul09	\$ 443.10
Aug09	\$ 67.65	<		
Sep09	\$ 10.00		Sep09	\$ 10.00
Oct09	\$ 201.45	<		
Nov09	\$ 110.00		Nov09	\$ 110.00
Dec09	\$ 200.27		Jan10	\$ 200.00
-----	-----	>		
Total	\$ 2961.60		Total	\$ 1088.35

```
+++ File "bill1" differs from file "bill2"
```

and shows that the filter is doing its job in the right way, associating the lines according to the month and not to the line number. Running just the filter is extremely useful in all situations when you are not sure if the filter is working as you wish. You have indeed to instruct the filter in the right way to let it work correctly, and this requires the use of different options depending on the structure of the files to compare. Since to guess the right options can be sometime tricky, running just the filter and see the result is the best way to be certain that you are setting up everything correctly. Later, see [Chapter 8 \[Filtering\], page 34](#), I will explain in detail

- what the filter does behind the scenes to understand if and how it has to resynchronize the files to compare,
- and how the related options affect the action of the filter.

By the way, it is even possible to use `-f` without any other additional option for the filter, like in `numdiff -f bill1 bill2`, but the result is more or less the same you would obtain by performing a byte by byte comparison with removal of the field delimiters.

The option `-f` can be followed by an argument in the form of an integer number whose meaning will be explained later, see [\[Use of the option -f\], page 45](#).

Even if the output of `numdiff` is self-explanatory, in the next section I will explain in details all you have to know about it.

### 3.1 Output format

Let us go back to our first example. If the files `list1` and `list2` contain the data

```
accident      123      23Joshua      34.55      +3+4i      water
dog           -3455.321    cat           2.345678e-9  .0005-6.23e2i
```

and

```
Accident      123      23456      34.5500    +3.0001+4i
dog           -3455.320098  Cat        +2.345678e-9  -6.23e2i    $$$
A new line
```

respectively, then the output of the command `numdiff list1 list2` will be:

```
-----
##1      #:1    <== accident
##1      #:1    ==> Accident
@
##1      #:3    <== 23Joshua
##1      #:3    ==> 23456
@
##1      #:5    <== +3+4i
##1      #:5    ==> +3.0001+4i
@ Absolute error = 1.0000000000e-4, Relative error = 2.0000000000e-5
##1      #>6    <== water
##1      #:6    ==>
@ Line 1 in file "list2" is shorter than expected!
-----
##2      #:2    <== -3455.321
##2      #:2    ==> -3455.320098
@ Absolute error = 9.0200000000e-4, Relative error = 2.6104672633e-7
```

```

##2      #:3  <== cat
##2      #:3  ==> Cat
@
##2      #:5  <== .0005-6.23e2i
##2      #:5  ==> -6.23e2i
@ Absolute error = 5.0000000000e-4, Relative error = 8.0256821830e-7
##2      <==
##2      #>6  ==> $$$
@ Line 2 in file "list1" is shorter than expected!
-----
##3      <==
##3      #>1  ==> A new line
@ Line 3 in file "list1" is shorter than expected!
-----
##4      <==
##4      ==>

```

```
+++ File "list1" differs from file "list2"
```

`numdiff` prints a report on the standard output for every field of the first file which differs from the corresponding field of the second one.

First this report indicates the locations of the fields, namely the numbers of the lines where the fields appear and their positions within the line. The position in the line is “1” for the first field of a line, “2” for the second field, “3” for the third one and so on: fields are numerated starting from the left hand of the line and proceeding towards the right hand. For each report the line number is introduced by the symbol “##”, while the field number by “#:”. Then `numdiff` shows in what the difference consists. For instance,

```

##1      #:1  <== accident
##1      #:1  ==> Accident
@

```

means that the first field of the first line is “accident” in the first file, while in the second file it appears as “Accident”. This difference could be then canceled by removing “accident” from the first file and inserting “Accident” in place of it. The arrows “<==” and “==>” try to visualize this idea. Analogously,

```

##2      #:2  <== -3455.321
##2      #:2  ==> -3455.320098
@ Absolute error = 9.0200000000e-4, Relative error = 2.6104672633e-7

```

means that the second field of the second line is “-3455.321” in the first file and “-3455.320098” in the second one. Since the contents of the field are numerical in both files, `numdiff` also prints the absolute and relative errors.

The absolute error (or absolute difference) is given by the absolute value of the difference between the values appearing in the two files.

The relative error (or relative difference) is actually defined in a more complicated way. If  $n1$  is the value appearing in the first file and  $n2$  is the value in the second file, then the absolute error is given by the formula  $A=|n1-n2|$ , while the relative error  $R$  is given by:

- $R = 0$  if  $n1$  and  $n2$  are equal,
- $Inf$  (infinity) if  $n2$  differs from  $n1$  and at least one of them is zero,
- $R = A / \min(|n1|, |n2|)$  if  $n1$  and  $n2$  are both non zero and  $n2$  differs from  $n1$ .  $\min(|n1|, |n2|)$  denotes the minimum between the absolute value of  $n1$  and the absolute value of  $n2$ .

With these definitions of absolute and relative error it turns out that  $A(n2, n1) = A(n1, n2)$  and  $R(n2, n1) = R(n1, n2)$ . In other words, the absolute/relative error does not change if you only change the order of the compared values. Since version 5 it is actually possible to let Numdiff compute the relative error always with respect to the value from the first file or always with respect to the value from the second file, instead of using the preceding formula. This can be done through the option ‘-r’ by writing its argument in a special form, see [\[Alternative formulas for the computation of the relative difference\]](#), page 22.

If at least one of the compared fields is not numerical, then the output line reporting absolute and relative errors is replaced by the separator:

```
@
```

It can happen that a line in one of the two files to compare contains more fields than the corresponding line of the other file. When this is the case, numdiff reports this difference by telling that a certain line (identified by its line number) appears to be shorter than expected, just as in

```
##1      #>6   <== water
##1      ==>
@ Line 1 in file "list2" is shorter than expected!
```

or in

```
##3      <==
##3      #>1   ==> A new line
@ Line 3 in file "list1" is shorter than expected!
```

In addition, numdiff shows the *tail* of the longer line, using the notation “#>n” to indicate the number  $n$  of the first field of the longer line for which there is no corresponding field in the shorter line. For instance,

```
##1      #>6   <== water
##1      ==>
@ Line 1 in file "list2" is shorter than expected!
```

means that for none of the fields of the first line starting from the sixth one there exists a corresponding field in the second file (‘list2’). In this context, the symbol <<\*>> (when it appears) is used to denote the End-Of-File, i.e. a line or the tail of a line which is located at the end of the corresponding file and does not have a terminating *newline* character.

It can also happen that one of the two files to compare has less lines than the other one. In this case, if no special option is passed to the program, numdiff prints the number of the first line which appears in only one of the two files. Moreover, it prints on the standard error a message telling in which of the two files the end has been prematurely reached:

```
*** End of file "list1" reached
    Likely the files "list1" and "list2" do not have the same number of lines !
```

Unless the option ‘-q’ is used (see [Chapter 5 \[Invoking numdiff\]](#), page 17), numdiff prints on standard output a message reporting the final status of the comparison. This message says either the two files are equal or they are different, just as in the example we are considering:

```
+++ File "list1" differs from file "list2"
```

The output produced just by running the filter is a side by side difference listing of the two compared files, like the one displayed by GNU sdiff. The files are listed in two columns with a gutter between them. The gutter contains one of the following markers:

‘white space’

The corresponding lines are in common. That is, either the lines are identical, or the difference is ignored because of one of the options ‘-I’, ‘-X’, ‘-z’ and ‘-Z’.

‘|’

The corresponding lines differ, and they are either both complete or both incomplete.



‘<’  
‘(’           The files differ and only the first file contains the line.  
‘>’  
‘)’           The files differ and only the second file contains the line.  
‘\’           The corresponding lines differ, and only the first line is incomplete.  
‘/’           The corresponding lines differ, and only the second line is incomplete.

An input line is incomplete if its last character is not a newline. This can happen only if the line is the last one of its file. When an output line of the side by side difference listing represents two differing lines, one might be incomplete while the other is not. In this case the gutter is marked ‘\’ if the line from the first file is incomplete, ‘/’ if the line from the second file is.

Side by side format is easy to read, but it has limitations. It generates much wider output than usual, and truncates lines that are too long to fit. Also, it relies on lining up output quite heavily, so its output looks particularly bad if you use varying width fonts, nonstandard tab stops, or nonprinting characters.

The option ‘-f’ can take an optional argument, which allows to set the width of the output and eventually to suppress common lines, see [Chapter 5 \[Invoking numdiff\], page 17](#) and [\[Use of the option -f\], page 45](#).

More generally, the user can always make `numdiff` avoid to print, partially or totally, the messages that it would otherwise send to standard output. This can be achieved by some suitable command line options, see [Chapter 5 \[Invoking numdiff\], page 17](#).

## 4 Installing

To successfully compile, build and install Numdiff some tools are required. The first one is an ANSI C compiler. This compiler should at least accept the option ‘-o’ to write its output to a specified file, the option ‘-D’ for macros predefinition, the option ‘-l’ to search for a specified library, and the options ‘-I’ and ‘-L’ to add a given directory to the search path for include and library files respectively.

Numdiff has been successfully compiled and tested on Slackware<sup>®</sup> GNU/Linux 10.2 with the version 3.3.6 of the GNU C Compiler (GCC), on Slackware GNU/Linux 11 with GCC 3.4.6, on Slackware GNU/Linux 12.2 with GCC 4.2.4, on Slackware GNU/Linux 13 with GCC 4.3.3, on Debian<sup>®</sup> GNU/Linux 4.0 with GCC 4.1.2 20061115 (prerelease) (Debian 4.1.1-21), on SunOS<sup>®</sup> 5.8 with GCC 2.95.3, and on SunOS 5.10 (i386) with the version 5.9 of the Sun C compiler.

Moreover, you need a POSIX implementation of the `make` utility (I used both GNU `make` and `smake` by Joerg Schilling to compile Numdiff) and a POSIX implementation of the commands `rm` and `find`. At last, you need a proper installation of GNU Texinfo (in order to install the info documentation) and a shell `sh-compatible`.

Configuration, building and installation of Numdiff can be performed through the standard three steps:

```
./configure
make
make install
```

If you leave enabled the Natural Language Support and you also want to install the localization files (at the moment only the Italian localization is supplied), then, after ‘`make`’, you will have to type and run

```
make install-nls
```

By default, ‘`make install`’ will install all the files in ‘`/usr/local/bin`’, ‘`/usr/local/info`’ etc. You can specify an installation prefix other than ‘`/usr/local`’ using the option ‘`--prefix`’ in the `configure` step, for instance ‘`--prefix=$HOME`’:

```
./configure --prefix=$HOME
```

For better control, you can use the options ‘`--bindir`’, ‘`--infodir`’, and so on. Type ‘`./configure --help`’ to obtain the complete list of all the available options.

Anyway, the documentation files, including a full User Manual available in several formats (HTML, PDF and plain ASCII text), will always be put in ‘`DOCDIR/numdiff`’, where `DOCDIR` is the path specified by the option ‘`--docdir`’ or, if this option has not been given to `configure`, ‘`PREFIX/local/doc`’. Here `PREFIX` is the installation prefix specified by the option ‘`--prefix`’ or the default ‘`/usr/local`’.

Once Numdiff has been installed you can remove all the files previously installed by a simple ‘`make uninstall`’. If you have also installed the localization files trough ‘`make install-nls`’, then, in order to remove also these ones, use ‘`make uninstall-nls`’ in place of ‘`make uninstall`’.

Between the options accepted by `configure` there are ‘`--enable-debug`’, ‘`--enable-optimization`’, ‘`--enable-nls`’ and ‘`--enable-gmp`’.

The option ‘`--enable-debug`’ turns on debugging when compiling the source code. This is obtained by passing to the compiler the ‘`-g`’ option, but you can change this default debugging flag (which could not even be recognized by your compiler) by setting the environment variable `DBGFLAGS` before calling `configure`.

The option ‘`--enable-optimization`’ turns on basic optimization when compiling the source code. This is obtained by passing to the compiler the ‘`-O`’ option, but you can change this default flag (which could not even be recognized by your compiler) by setting the environment variable `OPTFLAGS` before calling `configure`.

The option ‘`--enable-nls`’ turns on Natural Language Support. But you do not need to use it explicitly, since Natural Language Support is enabled by default. However, you can disable it by using ‘`--disable-nls`’. Disabling Natural Language Support is suggested whenever you want to install Numdiff on a system where the GNU gettext library is not present. In this case the installation of Numdiff can be accomplished, for instance, through

```
./configure --disable-nls
make
make install
```

Since version 5.2.0 Numdiff uses to perform all computations the GNU Multiple Precision Arithmetic Library (also called GNU MP or GMP), if this library is available at build-time. The old internal support for multiple precision arithmetic is a fall-back in case GNU MP is absent. However it is possible to use the internal support for multiple precision arithmetic even when GNU MP is available: it is sufficient to pass the option ‘`--enable-gmp=no`’ or ‘`--disable-gmp`’ to the configure script before building the program, like in

```
./configure --disable-gmp
make
make install
```

Enabling the old internal support for multiple precision arithmetic is deprecated, see [with GNU MP is better], page 47. The latest version of GNU MP is available at <ftp://ftp.gnu.org/gnu/gmp/>. See the GNU MP web page at <http://gmplib.org/> for up-to-date information on GNU MP.

## 5 Invoking numdiff

### SYNOPSIS

```
numdiff -h|--help|-v|--version
```

or

```
numdiff [-s IFS] [-a MAXERR] [-r MAXERR] [-2] [-# PREC] [-P] [-N] [-I]
[-d C1C2] [-t C1C2] [-g N1N2] [-p C1C2] [-n C1C2] [-e C1C2] [-i C1C2]
[-X 1:INT] [-X 2:INT] [-E] [-D] [-b] [-v] [-q] [-S] [-z 1:INT] [-z 2:INT]
[-Z 1:INT] [-Z 2:INT] [-m] [-H] [-f [NUM]] [-T] [-l PATH] [-o PATH]
file1 file2
```

where *file1* and *file2* are the names of the two files to compare and INT stays for a positive integer value or for a range of integer values, like 1-, 3-5 or -7.

In the first case `numdiff` prints a short help (not so short actually :)) or/and version number, Copyright, License notice, NO-Warranty disclaimer and some information about the way it was built. In the second case `numdiff` compares the files specified by the two (mandatory) arguments which follow the list of the options. The complete path of a file should be given, a directory name is not accepted. Moreover, the two arguments cannot refer to the same file but one of them can be -, which refers to stdin.

### OPTIONS

‘-s, --separator=IFS’

Specify the set of characters to use to split the input lines into fields (The default set of characters is space, tab and newline)

‘-a, --absolute-tolerance=MAXERR’

Specify the maximum absolute difference permitted before that two numeric fields are regarded as different (The default value is zero)

‘-r, --relative-tolerance=MAXERR’

Specify the maximum relative difference permitted before that two numeric fields are regarded as different (The default value is zero)

‘-2, --strict’

Order that two numerical values are regarded as equal only if both absolute and relative difference do not exceed the corresponding tolerance threshold

‘-#, --digits=PREC’

Specify the number of digits in the significands used in multiple precision arithmetic

‘-P, --positive-differences’

Ignore all differences due to numeric fields of the second file that are less than the corresponding numeric fields in the first file

‘-N, --negative-differences’

Ignore all differences due to numeric fields of the second file that are greater than the corresponding numeric fields in the first file

‘-I, --ignore-case’

Ignore changes in case while doing literal comparisons

‘-d, --decimal-point=C1C2’

Specify the characters representing the decimal point in the two files to compare

‘-t, --thousands-separator=C1C2’

Specify the characters representing the thousands separator in the two files to compare

- '-g, --group-length=N1N2'  
Specify the number of digits forming each group of thousands in the two files to compare
- '-p, --plus-prefix=C1C2'  
Specify the (optional) prefixes for positive values used in the two files to compare
- '-n, --minus-prefix=C1C2'  
Specify the prefixes for negative values used in the two files to compare
- '-e, --exponent-letter=C1C2'  
Specify the exponent letters used in the two files to compare
- '-i, --imaginary-unit=C1C2'  
Specify the characters representing the imaginary unit in the two files to compare
- '-X, --exclude=1:INT'  
Select the fields of the first file that have to be ignored
- '-X, --exclude=2:INT'  
Select the fields of the second file that have to be ignored
- '-E, --essential'  
While printing the differences between the two compared files show only the numerical ones
- '-D, --dummy'  
While printing the differences between the two compared files neglect all the numerical ones (dummy mode)
- '-b, --brief'  
Suppress all messages concerning the differences discovered in the structures of the two files
- '-V, --verbose'  
For every couple of lines which differ in at least one field print an header to show how these lines appear in the two compared files
- '-q, --quiet, --silent'  
Suppress all the standard output
- '-S, --statistics'  
Add some statistics to the standard output
- '-z, --blur-if-numerical=1:INT'  
Select the fields of the first file that have to be blurred during the synchronization procedure only if they turn out to be numeric
- '-z, --blur-if-numerical=2:INT'  
Select the fields of the second file that have to be blurred during the synchronization procedure only if they turn out to be numeric
- '-Z, --blur-unconditionally=1:INT'  
Select the fields of the first file that have to be unconditionally blurred during the synchronization procedure
- '-Z, --blur-unconditionally=2:INT'  
Select the fields of the second file that have to be unconditionally blurred during the synchronization procedure
- '-m, --minimal'  
During synchronization try hard to find a smaller set of changes

‘-H, --speed-large-files’

During synchronization assume large files and many scattered small changes

‘-f, --test-filter[=NUM]’

Run only the filter and then show the results of its attempt to synchronize the two files. If *NUM* is zero or is not specified, output at most 130 columns per line. If *NUM* is a positive number, output at most *NUM* columns per line. If *NUM* is a negative number, do not output common lines and display at most *-NUM* columns per line.

‘-T, --expand-tabs’

Expand tabs to spaces in output while displaying the results of the synchronization procedure (meaningful only together with option -f)

‘-l, --warnings-to=PATH’

Redirect warning and error messages from stderr to the indicated file

‘-o, --output=PATH’

Redirect output from stdout to the indicated file

‘-h, --help’

Show help message and predefined settings

‘-v, --version’

Show version number, Copyright, Distribution Terms and NO-Warranty

## DIAGNOSTICS

The exit status is 1 if the two given files differ, 0 if they are equal, -1 (255) in case of error.

### DEFAULT NUMERIC FORMAT (for both files to compare):

Decimal point = ‘.’

Thousands separator = ‘,’

Number of digits in each thousands group = 3

Leading positive sign = ‘+’

Leading negative sign = ‘-’

Prefix for decimal exponent = ‘e’

Symbol used to denote the imaginary unit = ‘i’

## SOME EXPLANATIONS

The options ‘-D’, ‘-E’, ‘-b’ and ‘-q’ are used to hide part of the standard output of the program according to some rule.

The option ‘-D’ triggers the “dummy mode”. In this mode `numdiff` does not print the numerical differences. A numerical difference occurs whenever the compared fields turn out to be both of numerical type, but the field from the second file has a value which differs from the one of the field from the first file. The “dummy mode” is so called since when it is active, `numdiff` does not perform the job for which I created it.

The option ‘-E’ triggers the “essential mode”. In this mode `numdiff` only prints the numerical differences between the two files and, if there are some, the differences in the structure. The latter ones occur either when one of the compared files contains a line for which there is no

corresponding line in the other file, or when, comparing two lines, it turns out that one of them contains a field for which there exists no corresponding field in the other one. If you are not running any filter or cutting out some fields through the option ‘-X’, then the differences in the structure simply consist either in a different number of lines in the two files, or in a different number of fields on a line.

The option ‘-b’ triggers the “brief mode”. In this mode `numdiff` does not print the differences in the structure of the two files, see just above for an explanation on what they are.

The option ‘-q’ triggers the “quiet mode”. When in this mode `numdiff` does not print anything on the standard output. The “quiet mode” is useful if you only want to know whether a couple of files are equal or not. This information can be obtained by looking at the exit status of the program.

The option ‘-V’ triggers the “verbose mode”. In this mode `numdiff` produces a richer report by printing an header whenever the compared lines differ. The header shows how and where these lines appear in the compared files. For instance, if the files ‘data1’ and ‘data2’ contain the data

```
12      33
22      44.5
0.008   1.002
221.12  -34.56  water
2101.21 boats
```

and

```
12      33
22.3    44.5
0.008   1.202
221.12  -34.56
2101.21 boats  dogs
```

respectively, then the command ‘`numdiff -V data1 data2`’ will print the following output:

```
-----
##2      <== 22      44.5
##2      ==> 22.3    44.5

##2      #:1  <== 22
##2      #:1  ==> 22.3
@ Absolute error = 3.0000000000e-1, Relative error = 1.3636363636e-2
-----
##3      <== 0.008   1.002
##3      ==> 0.008   1.202

##3      #:2  <== 1.002
##3      #:2  ==> 1.202
@ Absolute error = 2.0000000000e-1, Relative error = 1.9960079840e-1
-----
##4      <== 221.12  -34.56  water
##4      ==> 221.12  -34.56

##4      #>3  <== water
##4      ==>
@ Line 4 in file "data2" is shorter than expected!
-----
##5      <== 2101.21 boats
```

```
##5      ==> 2101.21 boats   dogs

##5      <==
##5      #>3   ==> dogs
@ Line 5 in file "data1" is shorter than expected!

+++ File "data1" differs from file "data2"
```

You must care that the options ‘-b’ and ‘-V’ will be overridden if ‘-q’ is also set.

The amount of additional information printed by ‘-V’ is trivially influenced by the options which alter the way `numdiff` performs the comparisons between fields (for instance ‘-a’, ‘-r’, ‘-2’, ‘-N’, ‘-P’, ‘-D’, ‘-E’, ‘-I’, ‘-X’).

In the headers printed by `numdiff` when in “verbose mode” can also appear the symbol <<\*>>. This symbol, if present, is always located at the end of a line to mean that the line is at the end of the corresponding file and does not have a terminating **newline** character.

The option ‘-S’ adds to the standard output of `numdiff` a statistical report with the following information:

- the number of numeric comparisons the program has done (this quantity, like the successive ones, is influenced by the options ‘-P’ and ‘-N’) and the number of those comparisons whose outcome is a relevant numerical difference.
- the largest absolute error in the set of relevant numerical differences and the corresponding relative error,
- the largest relative error in the set of relevant numerical differences together with the corresponding absolute error,
- the sum and the arithmetic mean of all absolute errors,
- the sum and the arithmetic mean of the relevant absolute errors,
- the square root of the sum of the squares of all absolute errors,
- the square root of the sum of the squares of the relevant absolute errors,
- the quadratic mean of all absolute errors, and
- the quadratic mean of the relevant absolute errors.

By relevant numerical differences and relevant absolute errors I mean those ones appearing in the output of `numdiff` when the options ‘-D’ and ‘-q’ are not used. The information printed by ‘-S’ is not removed when this option is used together with ‘-q’.

The options ‘-a’, ‘-r’, ‘-2’, ‘-P’ and ‘-N’ affect the way `numdiff` performs the comparisons between numerical values. Without any of these options, `numdiff` considers two numerical fields as equal when their difference is zero.

The option ‘-a’ can be used to order that two numerical fields must be considered equal as long as their absolute difference does not exceed a certain threshold, which is specified by the argument that follows the ‘-a’ option.

The option ‘-r’ can be used to order that two numerical fields must be considered equal as long as their relative difference does not exceed a certain threshold, which is specified by the argument that follows the ‘-r’ option. The relative difference is normally defined in this way. If  $n1$  is a value from the file specified as first on the command line and  $n2$  is the corresponding value from the second file, then the absolute difference is given by the formula  $A=|n1-n2|$ . The relative difference  $R$  is given by:

- $R = 0$  if  $n1$  and  $n2$  are equal,
- $Inf$  (infinity) if  $n2$  differs from  $n1$  and at least one of them is zero,
- $R = A / \min(|n1|, |n2|)$  if  $n1$  and  $n2$  are both non zero and  $n2$  differs from  $n1$ .  $\min(|n1|, |n2|)$  denotes the minimum between the absolute value of  $n1$  and the absolute value of  $n2$ .



With this definition of relative difference it turns out that  $R(n2, n1) = R(n1, n2)$ : the relative difference does not change if you only change the ordering of the compared files on the command line.

However there are cases when this default definition of relative error makes no sense. This can happen for instance when one of the files is a sample file containing a list of expected data, which could have been computed theoretically or come from experiments in a laboratory. In this case it is more natural to define the relative difference as the ratio between the absolute difference and the absolute value of the number coming from the sample file. If you put the prefix '1:' (or '2:') in front of the argument passed to '-r', then Numdiff always compute the relative difference as the ratio between the absolute difference and the absolute value of the number from the first file (the second file, respectively). More precisely, with the prefix '1:' the relative difference  $R$  is computed according to these rules:

- $R = 0$  if  $n1$  and  $n2$  are equal,
- $Inf$  (infinity) if  $n2$  differs from  $n1$  and  $n1$  is zero,
- $R = |n1-n2| / |n1|$  if  $n1$  is not zero and  $n2$  differs from  $n1$ .

With the prefix '2:' the rules become:

- $R = 0$  if  $n1$  and  $n2$  are equal,
- $Inf$  (infinity) if  $n2$  differs from  $n1$  and  $n2$  is zero,
- $R = |n1-n2| / |n2|$  if  $n2$  is not zero and  $n2$  differs from  $n1$ .

With the last two sets of rules is not anymore true that  $R(n2, n1) = R(n1, n2)$ : the relative difference changes, in the general case, together with the ordering of the files on the command line.

If there is a prefix, the value after it is in any case interpreted as tolerance threshold for the relative difference, just as in the case when no prefix is given. You can use '-r 1:0' or '-r 2:0' if you just want to change the way the relative differences are computed and leave the tolerance threshold to its default value, i.e. zero. As a simple example, suppose that *file1* and *file2* contain

```
1    9.9  0.5  440
```

and

```
1.2  8    0.51 400
```

respectively. Then 'numdiff *file1 file2*' displays

```
-----
##1      #:1  <== 1
##1      #:1  ==> 1.2
  Absolute error = 2.0000000000e-1, Relative error = 2.0000000000e-1
##1      #:2  <== 9.9
##1      #:2  ==> 8
  Absolute error = 1.9000000000e+0, Relative error = 2.3750000000e-1
##1      #:3  <== 0.5
##1      #:3  ==> 0.51
  Absolute error = 1.0000000000e-2, Relative error = 2.0000000000e-2
##1      #:4  <== 440
##1      #:4  ==> 400
  Absolute error = 4.0000000000e+1, Relative error = 1.0000000000e-1
```

```
+++ File "file1" differs from file "file2"
```

'numdiff -r 1:0 *file1 file2*' prints

```
-----
##1      #:1  <== 1
```

```
##1      #:1  ==> 1.2
  Absolute error = 2.0000000000e-1, Relative error = 2.0000000000e-1
##1      #:2  <== 9.9
##1      #:2  ==> 8
  Absolute error = 1.9000000000e+0, Relative error = 1.9191919192e-1
##1      #:3  <== 0.5
##1      #:3  ==> 0.51
  Absolute error = 1.0000000000e-2, Relative error = 2.0000000000e-2
##1      #:4  <== 440
##1      #:4  ==> 400
  Absolute error = 4.0000000000e+1, Relative error = 9.0909090909e-2

+++ File "file1" differs from file "file2"
```

the output of `'numdiff -r 2:0 file1 file2'` is

```
-----
##1      #:1  <== 1
##1      #:1  ==> 1.2
  Absolute error = 2.0000000000e-1, Relative error = 1.6666666667e-1
##1      #:2  <== 9.9
##1      #:2  ==> 8
  Absolute error = 1.9000000000e+0, Relative error = 2.3750000000e-1
##1      #:3  <== 0.5
##1      #:3  ==> 0.51
  Absolute error = 1.0000000000e-2, Relative error = 1.9607843137e-2
##1      #:4  <== 440
##1      #:4  ==> 400
  Absolute error = 4.0000000000e+1, Relative error = 1.0000000000e-1

+++ File "file1" differs from file "file2"
```

`'numdiff -r 1:0.195 file1 file2'` displays

```
-----
##1      #:1  <== 1
##1      #:1  ==> 1.2
  Absolute error = 2.0000000000e-1, Relative error = 2.0000000000e-1

+++ File "file1" differs from file "file2"
```

and, finally, `'numdiff -r 2:0.195 file1 file2'` displays

```
-----
##1      #:2  <== 9.9
##1      #:2  ==> 8
  Absolute error = 1.9000000000e+0, Relative error = 2.3750000000e-1

+++ File "file1" differs from file "file2"
```

Care not to leave any space between the prefix `'1:'` or `'2:'` and the value of the tolerance threshold, Numdiff would consider this as a wrong input.

The option `'-2'` is only meaningful when both `'-a'` and `'-r'` are present on the command line. If the user specifies a non-zero tolerance threshold for both absolute and relative error by using both `'-a'` and `'-r'`, numdiff adopts this behavior: it considers equal two numerical fields as long as at least one between absolute and relative error does not exceed the corresponding threshold. With the option `'-2'` numdiff regards two numerical values as equal only if both absolute and

relative error do not exceed the threshold of tolerance. For instance, if *file1* contains the unique line

```
100
```

and *file2* the line

```
100.00012
```

then the output of the command `'numdiff file1 file2'` will be

```
-----
##1      #:1  <== 100
          ==> 100.00012
@ Absolute error = 1.2000000000e-4, Relative error = 1.2000000000e-6

+++ File "file1" differs from file "file2"
```

The output of the commands `'numdiff -a 1.0e-4 file1 file2'` and `'numdiff -r 1.0e-6 file1 file2'` will be the same, while `'numdiff -a 1.0e-4 -r 1.3e-6 file1 file2'` and `'numdiff -a 1.3e-4 -r 1.0e-6 file1 file2'` will print the message

```
+++ Files "file1" and "file2" are equal
```

since the relative error is  $1.2e-6 < 1.3e-6$ , the absolute error is  $1.2e-4 < 1.3e-4$ , and it is sufficient that one of them does not exceed the tolerance specified on the command line to make `numdiff` consider equal the two compared values. However, the commands `'numdiff -a 1.0e-4 -r 1.3e-6 -2 file1 file2'` and `'numdiff -a 1.3e-4 -r 1.0e-6 -2 file1 file2'` will print the message

```
-----
##1      #:1  <== 100
          ==> 100.00012
@ Absolute error = 1.2000000000e-4, Relative error = 1.2000000000e-6

+++ File "file1" differs from file "file2"
```

since the option `'-2'` makes `numdiff` regard two values as equal only if both absolute and relative difference do not exceed the corresponding threshold of tolerance.

The option `'-P'` makes `numdiff` consider two values equal whenever the second one, i.e. the one coming from the file specified as last on the command line, is less or equal than the first one, which is the value coming from the file specified as first on the command line. If the values to compare are complex numbers, saying that the second one is less or equal than the first one means that both real and imaginary part of the second one are not greater than the real part and, respectively, the imaginary part of the first one.

Finally, the option `'-N'` makes `numdiff` consider two values equal whenever the second one, i.e. the one coming from the file specified as last on the command line, is greater or equal than the first one, which is the value coming from the file specified as first on the command line. If the values to compare are complex numbers, saying that the second one is greater or equal than the first one means that both real and imaginary part of the second one are not less than the real part and, respectively, the imaginary part of the first one.

The options `'-I'`, `'-l'`, `'-o'`, `'-h'` and `'-v'` do not require further explanations. The options `'-l'` and `'-o'` are only supplied for the users of some poorly designed operating systems (like MSDog or MSWindoze), whose default shell does not allow the redirection of standard error and standard output. The option `'-I'` has no effect on the outcome of numerical comparisons but affects the action of the filter, see [Chapter 8 \[Filtering\]](#), page 34.

The option `'-s'` requires as argument a set of characters, which will be taken as field delimiters. It is better to quote the set of the delimiters, just as in the next examples:

```
numdiff -s ' \t\n,;:.' file1 file2
numdiff -s ' \t\n\r\f\v"\:;' file1 file2
numdiff -s ' \t\n' file1 file2
```

If you want to include in the set of delimiters also some special characters, e.g the **blank**, then you must quote it. I recommend you to always use the single quote character (') to enclose the list of the delimiters, since in this way you will prevent any substitution or handling of characters by the shell.

`numdiff` recognizes and interprets the following sequences of characters within the argument passed to the option `-s`:

- `\f` form feed,
- `\n` newline,
- `\r` carriage return,
- `\t` horizontal tab,
- `\v` vertical tab.

The mentioned special characters are often used as delimiters in files containing numerical data but they can not be included directly in the set of delimiters. By passing the string `\t\n,;:.'` as argument for the option `-s`, one tells `numdiff` use as field delimiters the characters **blank**, **horizontal tab**, **newline**, **comma**, **semicolon**, **colon** and **dot**. Passing `\t\n` as argument to the option `-s` is the same as not using at all the option `-s`, since **blank**, **horizontal tab** and **newline** are the default field delimiters. In the list of field delimiters the character **backslash** (`\`) is always treated in a special way. If followed by `f`, `n`, `r`, `t` or `v` it is combined with the subsequent character and interpreted in the way we have just seen. Otherwise, the **backslash** is coupled with the following character and then removed. In particular, if you want to specify the **backslash** itself as field delimiter, you have to put **two backslashes** (`\\`) in the list of delimiters. Therefore, the delimiters specified by the command line

```
numdiff -s' \t\n\\'" file1 file2
```

are **blank**, **horizontal tab**, **newline**, **backslash** and **double quote**, since `\\` and `\"` are interpreted by `numdiff` as `\` and `"`.

Even if I have recommended to enclose the set of delimiters in single quotes, there are cases in which you will be constrained to use the double quote character (`"`) to enclose the set of field delimiters, e.g. if the single quote character is used as field delimiter, like in one of the precedent examples. However you must take into account that in this case the shell could make some substitutions on the command line before executing `numdiff`. For instance, if your shell is GNU bash, then (citing the man page of GNU bash)

Enclosing characters in double quotes preserves the literal value of all characters within the quotes, with the exception of `$`, `'`, and `\`. The characters `$` and `'` retain their special meaning within double quotes. The backslash retains its special meaning only when followed by one of the following characters: `$`, `'`, `"`, `\`, or **<newline>**. A double quote may be quoted within double quotes by preceding it with a backslash ... The special parameters `*` and `@` have special meaning when in double quotes ...

Therefore, if the set of delimiters is formed by `'`, `\t`, `\n`, `\` and `"` and you decide to enclose them in double quotes, then the `numdiff` command line should be

```
numdiff -s'' \t\n\\\'" file1 file2
```

and not

```
numdiff -s'' \t\n\\'" file1 file2
```

In this last case the shell would indeed replace the string

```
' \t\n\\'"
```

by

```
' \t\n\''
```

and then `numdiff` would take `'`, `\t`, `\n` and `"` as field delimiters.

`numdiff` requires the presence of the **newline** in the set of characters passed to `'-s'`. The absence of the **newline** in the set of delimiters causes the issue of a suitable warning message and the termination of the program.

If you are running Numdiff on MSDog/MSWindoze I recommend you to always put the **carriage return** in the set of field delimiters. Otherwise, this character would be included in all the fields which stay at the end of a line and this would cause some undesirable effects. For instance, a number put at the end of a line would not be considered as a numerical field by `numdiff`, since `numdiff` would consider the final **carriage return** as part of the field which then would be qualified as non-numerical.

You can specify different delimiters for the two files to compare by putting the prefix `'1:'` or `'2:'` in front of the set of characters passed to `'-s'`. If the argument of `'-s'` begins with `'1:'`, the characters after this prefix are used as field delimiters only for the file passed as first on the command line. Analogously, if the prefix is `'2:'`, then the characters after it are used as field delimiters only for the file specified as second on the command line. You can also provide an explicit set of delimiters for just one of the files to compare, in which case `numdiff` uses the default field delimiters **blank**, **tab** and **newline** for the other file. Therefore, with `'numdiff -s '1:: \n' file1 file2'` the program will take **colon**, **blank** and **newline** as delimiters for `file1`, and **blank**, **tab** and **newline** as delimiters for `file2`. The recommendations about quoting the set of delimiters are valid even in presence of a prefix.

The option `'-#'` lets the user specify the number of digits in the significands used in multiple precision arithmetic. The default value is 35, the largest admissible value is 180. If `numdiff` has been linked against the GNU Multiple Precision Arithmetic Library (also called GNU MP), then the precision it uses is typically higher than the specified one. On my machine the actual value of the precision is 20 if the user gives a value between 0 and 20, 30 if the user specifies a precision between 21 and 30, 40 for a user-specified value between 31 and 40, and so on. Anyway, the actual precision is never less than the one required by the user.

Take into account that an higher precision makes the execution of `numdiff` slower. This is particularly true if `numdiff` is not using the computational routines from the GNU MP library and the files to compare contain a lot of numerical fields. In addition, you have to care that `numdiff` truncates the value of a numerical field if it has *too much* digits with respect to the current precision. To be precise, denoted by  $P$  the current value of the precision, the following rules apply.

- If `numdiff` has been built with its own internal support for multiple precision arithmetic, then
  - if a number is written in ordinary decimal notation, `numdiff` will consider, in addition to all digits of the integer part, only the first  $P$  digits of the fractional part;
  - if a value is written in scientific notation, then `numdiff` will only consider the first  $P$  digits of the fractional part of the mantissa.
- If `numdiff` uses the routines from the GNU MP library to perform its computations, the value of a numerical field is first translated into scientific notation and then only the first  $P$  digits of the fractional part of the mantissa are considered.

You can find out whether your local version of `numdiff` is relying on GNU MP or not by executing the command `'numdiff -v'`. If `numdiff` uses GNU MP, then this command will display the following message or similar (possibly translated into your mother language) among other information:

```
The software has been linked against
the GNU Multiple Precision Arithmetic Library,
version number 4.2.4.
```

If numdiff does not rely on GNU MP, then the displayed message will be (up to translation into your mother language)

```
The software has been built with
its own internal support for multiple precision arithmetic.
```

The options ‘-d’, ‘-t’, ‘-g’, ‘-p’, ‘-n’, ‘-e’ and ‘-i’ can be used to instruct numdiff about the numeric formats used in the files which it is going to compare. The two files to compare do not have to adopt the same numeric format and then numdiff allows to specify different numeric formats for them. Each of the options ‘-d’, ‘-t’, ‘-g’, ‘-p’, ‘-n’, ‘-e’ and ‘-i’ can have as argument one or two characters (one or two digits if the option is ‘-g’). In the first case the argument refers to both files to compare, in the second case the first character is for the file specified as first on the command line, the second character for the file specified as last. For instance, the option ‘-d’ can be used to tell numdiff which character(s) is(are) used to mean the decimal point in the two files to compare. If you give the command ‘numdiff -d\_ file1 file2’, then numdiff will understand that both in file1 and in file2 the character **underscore** (‘\_’) is used in place of the default one (‘.’) to indicate the position of the decimal point in the numerical values. But if the command is ‘numdiff -d\_: file1 file2’, then numdiff will understand that the decimal point is indicated by the character **underscore** in file1, and by **colon** (‘:’) in file2.

If you omit to use one of the options ‘-d’, ‘-t’, ‘-g’, ‘-p’, ‘-n’, ‘-e’ and ‘-i’, then the corresponding attribute will take its default value, see [Default Numeric Format], page 19.

You must be really careful when you use one or more of these options. First, not all characters can be passed to them as arguments. The arguments of the option ‘-g’ must be digits, the arguments of the options ‘-d’ and ‘-t’ must be punctuation marks (punctuation marks are all the characters of the ASCII set for which the standard C function `ispunct` returns a non zero value), those ones of the options ‘-p’, ‘-n’, ‘-e’ and ‘-i’ must be graphical characters but digits (graphical characters are all the characters of the ASCII set for which the standard C function `isgraph` returns a non zero value).

It is not possible to set the decimal point, the thousands separator, the positive sign, the negative sign, the prefix for decimal exponent or the symbol of the imaginary unit so that, for a same file, two or more of these characters come out to be equal. This rule also applies when you miss to explicitly select a symbol through the appropriate option. For instance, the command ‘numdiff -d,. file1 file2’ will make numdiff abnormally terminate after printing the error message:

```
The numeric format specified for the first file is illegal,
the following symbols should be all different
while two or more of them are actually equal:
```

```
Decimal point = ‘,’
Thousands separator = ‘,’
Leading positive sign = ‘+’
Leading negative sign = ‘-’
Prefix for decimal exponent = ‘e’
Symbol used to denote the imaginary unit = ‘i’
```

Through the option ‘-d’ we have told to numdiff that in the first file the decimal point is indicated by the character **comma**, but at the same time we have not modified the character in use to separate the groups of thousands, which has remained the default one, i.e. **comma**, for both files to compare. In this way, we have implicitly told to numdiff that in file1 the

character **comma** represents both decimal point and thousands separator. Since this is not reasonable, **numdiff** refuses to work. To avoid this problem it would be sufficient to explicitly notify to **numdiff** the thousands separator through the option `'-t': 'numdiff -d,. -t., file1 file2'`. Of course, here we are supposing that the decimal point and the thousands separator are represented in *file1* by **comma** and **dot** respectively, in *file2* by **dot** and **comma**. I strongly suggest you that in writing a file you avoid the use of the same symbol to mean two different things (like would be using **comma** for both decimal point and thousands separator), it is nonsense.

At last, it is possible (but stupid) to use as argument for the options `'-d', '-t', '-g', '-p', '-n', '-e'` and `'-i'` one of the characters used to separate the fields in the files to compare. In such a case **numdiff** does not complain but you have to consider that it uses first the set of field delimiters in order to split the files into fields and then, when it has to distinguish between numerical and non-numerical fields, it takes into account the numeric formats specified for the two files. However, it should never happen to specify as argument for one of the options `'-d', '-t', '-g', '-p', '-n', '-e'` and `'-i'` a character which is also used as field delimiter: again, in writing a file you should avoid (and people usually avoid it) to use the same symbol to mean two different things.

The option `'-X'` can be used to restrict the comparison between files to a certain group of fields. This option requires as argument a range of positive integer values or eventually just one positive integer number. The argument specifies the position(s) of the fields that **numdiff** has to ignore. Remember that the fields of a line are numerated starting from the left hand of the line and proceeding towards the right hand.

The argument passed to `'-X'` can start with a prefix, which must be either `'1:'` or `'2:'`. `'1:'` refers to the file passed as first on the command line, `'2:'` to the file specified as second. With the prefix `'1:'` only the fields of the first file corresponding to the given position(s) are ignored. Similarly, if you want to ignore only fields from the second file you have to use the prefix `'2:'`.

The option `'-X'` can appear more times on the command line, in which case **numdiff** will ignore all fields located in the positions so specified. Some examples can clarify the use of ranges and prefixes. If the file `'List1'` contains the data

```
* a  1   1   1   1
* b  2   2   2   2
* c  3   3   3   3
* d  4   4   4   4
* e  5   5   5   5
```

and `'List2'` the data

```
1   1.1  1.01  A  1.001  1.0001
2   2.2  2.02  B  2.002  2.0002
3   3.3  3.03  C  3.003  3.0003
4   4.4  4.04  D  4.004  4.0004
5   5.5  5.05  E  5.005  5.0005
```

then the output of `'numdiff -X 1:1-2 -X 2:4 -X 1:6 -X 2:5-6 List1 List2'` is

```
-----
##1      #:4   <==  1
##1      #:2   ==> 1.1
@ Absolute error = 1.0000000000e-1, Relative error = 1.0000000000e-1
##1      #:5   <==  1
##1      #:3   ==> 1.01
@ Absolute error = 1.0000000000e-2, Relative error = 1.0000000000e-2
-----
##2      #:4   <==  2
##2      #:2   ==> 2.2
```



```

@ Absolute error = 2.0000000000e-1, Relative error = 1.0000000000e-1
##2      #:5  <== 2
##2      #:3  ==> 2.02
@ Absolute error = 2.0000000000e-2, Relative error = 1.0000000000e-2
-----
##3      #:4  <== 3
##3      #:2  ==> 3.3
@ Absolute error = 3.0000000000e-1, Relative error = 1.0000000000e-1
##3      #:5  <== 3
##3      #:3  ==> 3.03
@ Absolute error = 3.0000000000e-2, Relative error = 1.0000000000e-2
-----
##4      #:4  <== 4
##4      #:2  ==> 4.4
@ Absolute error = 4.0000000000e-1, Relative error = 1.0000000000e-1
##4      #:5  <== 4
##4      #:3  ==> 4.04
@ Absolute error = 4.0000000000e-2, Relative error = 1.0000000000e-2
-----
##5      #:4  <== 5
##5      #:2  ==> 5.5
@ Absolute error = 5.0000000000e-1, Relative error = 1.0000000000e-1
##5      #:5  <== 5
##5      #:3  ==> 5.05
@ Absolute error = 5.0000000000e-2, Relative error = 1.0000000000e-2

+++ File "List1" differs from file "List2"

```

Numdiff cuts off from 'List1' the fields in the positions 1, 2 and 6 and from 'List2' the fields in the positions 4, 5 and 6. In this way it compares the third, fourth and fifth field of every line of 'List1' with the first, second and third field respectively of the corresponding line of 'List2'. An equivalent form of the command 'numdiff -X 1:1-2 -X 2:4 -X 1:6 -X 2:5-6 List1 List2' is given by 'numdiff -X 1:1-2 -X 2:4-5 -X 6 List1 List2': since the sixth field is cut off from both files we can refer to it without a prefix.

As you can see, you can specify a range of fields by using the notation ' $m-n$ ', where  $m$  and  $n$  are the field numbers of the first and of the last field in the range. It is even possible to use range expressions like ' $m-$ ' or ' $-n$ '. The first expression corresponds to all fields starting from the  $m$ th one (inclusive) till to the end of line, the second selects all fields from the first one till to the  $n$ th one (inclusive). Therefore the command 'numdiff -X 1:1-2 -X 2:4 -X 1:6 -X 2:5-6 List1 List2' is equivalent to 'numdiff -X 1:-2 -X 2:4 -X 1:6 -X 2:5- List1 List2' or to 'numdiff -X 1:-2 -X 1:6 -X 2:4- List1 List2'.

Care that the largest field number that you can use while writing a specification for the option '-X' is 32768.

If you use the option '-X' the exit status of numdiff reflects the outcome of the restricted comparison. For instance, the exit status of 'numdiff -X 8- file1 file2' is 1 only if numdiff has found a difference in the first seven fields of *file1* and *file2*. If the two files differ only in the fields after the seventh one, then numdiff ends with a zero exit status.

Going back to the example with 'List1' and 'List2', the output of 'numdiff -X 1:1-2 -X 1:4- -X 2:2- List1 List2' is

```

+++ Files "List1" and "List2" are equal

```



since every field of `List1` at position 3 is equal to the first field in the corresponding line of `List2`. The exit code returned by the program to the shell is zero.

The options `-z`, `-Z`, `-m`, `-H`, `-f`, and `-T` influence the action of the filter and their use is then described later, [Chapter 8 \[Filtering\]](#), page 34. Care that `-z` and `-Z` require both an argument in the same form requested by `-X`.

Since version 5 Numdiff accepts also long options to conform to the GNU standards. Now it is then possible, e.g., to use `--separator='\n\t %'` or `--separator '\n\t %'` instead of using `-s '\n\t %'`.

The long options, which start all with two dashes, are listed at the beginning of this chapter, each one near to the corresponding short option.

The argument of a long option may or may not be preceded by the = sign. The only exception is the option `--test-filter`, for which the presence of the = before the argument is mandatory. Then `--test-filter=60` is correct while `--test-filter 60` is not accepted.

## 6 Selecting lines for the comparison

Together with the version 5.x of Numdiff is shipped a useful tool, the program `ndselect`. I decided to create this utility in order to deal with a situation that comes out often in Numerical Analysis. Here I present a very simple example of such a situation. Let us suppose that file `'list1'` contains the values of the square root, rounded to the 20th decimal digit, for all the integer numbers between 10 and 20:

```
12      3.46410161513775458705
13      3.60555127546398929312
14      3.74165738677394138558
15      3.87298334620741688518
16      4
17      4.12310562561766054982
18      4.24264068711928514641
19      4.35889894354067355224
20      4.47213595499957939282
21      4.58257569495584000659
22      4.69041575982342955457
23      4.7958315233127195416
24      4.89897948556635619639
```

while `list2` contains *suitable* approximations of the square root only for the numbers between 12 and 21 which are multiple of 3:

```
12      3.46410162002945508100
15      3.87298387096774193548
18      4.24264705882352941176
21      4.58260869565217391304
```

These approximations could have been obtained for instance by using the famous Heron's algorithm, which, given an approximation `a` for the square root of a number `x`, computes a better approximation by the formula `a := 0.5 * (x/a + a)`. What we want now is to understand by using `numdiff` how good are the approximations contained in file `list2`. Unfortunately, we cannot execute directly the command `'numdiff list1 list2'`, since in this way we would compare the approximations provided for the square roots of 15, 18, and 21 with the square roots of 13, 14, and 15 respectively. To make the comparison in the right way, one could open `'list1'` in a text editor and remove from this file all the non interesting lines till to leave only the ones related to the numbers 12, 15, 18, and 21. But this approach is practicable because we have to remove few lines, and one can easily figure out how boring and inefficient would be to manually remove hundreds or thousands of lines from a file in order to compare it with another one.

An expert GNU user would suggest that it is possible to make this removal automatic by using the well known utilities `head` and `sed`, in this particular case `'head -n 10 list1 | sed -n -e '1~3 p' > List1'` A quick explanation for the ones who do not know how to use `head` and `sed`: the previous command extracts from `'list1'` the first 10 lines, namely the ones containing the square roots of the numbers from 12 to 21, then picks every third line starting from the first one between the extracted lines, in order to select only the ones related to 12, 15, 18, and 21. Finally, these lines are printed on the file `'List1'`, which then looks like:

```
12      3.46410161513775458705
15      3.87298334620741688518
18      4.24264068711928514641
21      4.58257569495584000659
```

Once obtained `'List1'`, we can perform with `numdiff` the comparison between the values we are interested in: `'numdiff List1 list2'`. Unfortunately, this trick only works if you have

installed the GNU version of `sed`, which, as far as I know, is the only one to provide the extension *first~step* to specify line addresses. That is way I decided to implement `ndselect`, which allows to obtain the same result as before with the simpler command: `'ndselect -b 1 -e 10 -s 3 list1 > List1'`

The meaning of the arguments passed to the options `'-b'`, `'-e'`, and `'-s'` is the following: we are telling `ndselect` to print every third line of file `'list1'` (the option `'-s'` specifies the step), starting from the first one (the option `'-b'` specifies the beginning) and ending within the tenth one possibly inclusive (the option `'-e'` specifies the end). Because of the presence of the redirection operator `>`, the previous command sends to the file `'List1'` what `ndselect` would print on the screen (standard output).

Using `ndselect` is very simple and elegant, other than extremely useful in the situations just outlined. A complete description of its use follows.

## 7 Invoking ndselect

### SYNOPSIS

```
ndselect -h|--help|-v|--version
or
ndselect [-b FIRST] [-e LAST] [-s STEP] [-l PATH] [-o PATH] [file]
```

where *file* is the name of the file to scan.

In the first case `ndselect` prints a short help or/and version number, Copyright, License notice and NO-Warranty disclaimer. In the second case `ndselect` prints on the standard output every STEPth line of *file* starting with line FIRST and ending within line LAST. The complete path of *file* should be given, a directory name is not accepted. If no input file is specified, the program reads from the standard input.

### OPTIONS

- '-b, --beginning, --start=FIRST'  
Specify the first line to print (The default behavior is to start with line number 1)
- '-e, --end=LAST'  
Specify the last line that can be printed (The default behavior is to arrive till to the end of the file)
- '-s, --step=STEP'  
Specify the step to use when selecting the lines to print (The default value for the step is 1)
- '-l, --warnings-to=PATH'  
Redirect warning and error messages from stderr to the indicated file
- '-o, --output=PATH'  
Redirect output from stdout to the indicated file
- '-h, --help'  
Show the help message
- '-v, --version'  
Show version number, Copyright, Distribution Terms and NO-Warranty

Passing 0 as argument to the option '-e' is equivalent to omit this option and leave enabled the default behavior (which consists in scanning till to the end of the file).

### DIAGNOSTICS

The exit status is 0 in case of normal termination, -1 (255) in case of error.

As `numdiff` does, also `ndselect` since version 5 accepts long options. So instead of '`ndselect -b 1 -e 10 -s 3 list1 > List1`', you can launch this command as '`ndselect --start=1 --end=10 --step=3 list1 > List1`'.

## 8 Using the filter of numdiff

Since version 5 it is possible to activate a filter when calling `numdiff`, so that the program performs automatically the comparison in the desired way. Recalling the example of chapter 6, if you run the command `numdiff -z 2- -V list1 list2` you obtain the following result:

```

-----
##1      <== 12      3.46410161513775458705
##1      ==> 12      3.46410162002945508100

##1      #:2 <== 3.46410161513775458705
##1      #:2 ==> 3.46410162002945508100
  Absolute error = 4.8917004940e-9, Relative error = 1.4121122985e-9
-----
##2      <== 13      3.60555127546398929312
          ==>

-----
##3      <== 14      3.74165738677394138558
          ==>

-----
##4      <== 15      3.87298334620741688518
##2      ==> 15      3.87298387096774193548

##4      #:2 <== 3.87298334620741688518
##2      #:2 ==> 3.87298387096774193548
  Absolute error = 5.2476032505e-7, Relative error = 1.3549253331e-7
-----
##5      <== 16      4
          ==>

-----
##6      <== 17      4.12310562561766054982
          ==>

-----
##7      <== 18      4.24264068711928514641
##3      ==> 18      4.24264705882352941176

##7      #:2 <== 4.24264068711928514641
##3      #:2 ==> 4.24264705882352941176
  Absolute error = 6.3717042443e-6, Relative error = 1.5018250929e-6
-----
##8      <== 19      4.35889894354067355224
          ==>

-----
##9      <== 20      4.47213595499957939282
          ==>

-----

```

```

##10      <== 21      4.58257569495584000659
##4       ==> 21      4.58260869565217391304

##10      #:2  <== 4.58257569495584000659
##4       #:2  ==> 4.58260869565217391304
  Absolute error = 3.3000696334e-5, Relative error = 7.2013423303e-6
-----
##11      <== 22      4.69041575982342955457
          ==>

-----
##12      <== 23      4.7958315233127195416
          ==>

-----
##13      <== 24      4.89897948556635619639
          ==>

+++ File "list1" differs from file "list2"

```

Numdiff has recognized that the lines of 'list1' with the square roots for the numbers 13, 14, 16, 17, 19, 20, 22, 23 and 24 have been deleted from 'list2'. The numerical comparison has been done by likening each line of 'list2' to the line of 'list1' which displays the square root for the same integer value. The output obtained running the filter of Numdiff by `numdiff -f -z 2- list1 list2` confirms this:

```

12      3.46410161513775458705      12      3.46410162002945508100
13      3.60555127546398929312      <
14      3.74165738677394138558      <
15      3.87298334620741688518      15      3.87298387096774193548
16      4      <
17      4.12310562561766054982      <
18      4.24264068711928514641      18      4.24264705882352941176
19      4.35889894354067355224      <
20      4.47213595499957939282      <
21      4.58257569495584000659      21      4.58260869565217391304
22      4.69041575982342955457      <
23      4.7958315233127195416      <
24      4.89897948556635619639      <

```

```

+++ File "list1" differs from file "list2"

```

If you compare the command `numdiff -z 2- -V list1 list2` with the one used here, see [\[command\]](#), page 6, for the files 'bill1' and 'bill2' you surely notice that the filter has been invoked in different ways, first with '-z @' and then with '-z 2-'.

The *synchronization* procedure used by the filter is based on *blurring* and byte by byte comparison. The options '-z' and '-Z' are used to select which field(s) from which file have to be blurred. They take both an argument in the same form requested by '-X', see [\[Use of the option -X\]](#), page 28, but accept additionally the special value '@' as abbreviation for the range of fields '1-'. Then the specifications '1:@', '2:@' and '@' are used to mean all fields of the first file, of the second one or of both, respectively.

Employing ‘-z’ and ‘-Z’ in the right way is extremely important to let the filter work as desired. For instance, `numdiff -f -z @ list1 list2` matches the lines of ‘list1’ and ‘list2’ in the same wrong way

12	3.46410161513775458705	12	3.46410162002945508100
13	3.60555127546398929312	15	3.87298387096774193548
14	3.74165738677394138558	18	4.24264705882352941176
15	3.87298334620741688518	21	4.58260869565217391304
16	4	<	
17	4.12310562561766054982	<	
18	4.24264068711928514641	<	
19	4.35889894354067355224	<	
20	4.47213595499957939282	<	
21	4.58257569495584000659	<	
22	4.69041575982342955457	<	
23	4.7958315233127195416	<	
24	4.89897948556635619639	<	

```
+++ File "list1" differs from file "list2"
```

as Numdiff would do without triggering the filter at all.

It is essential then to understand what *blurring a field* means and how the filter uses blurring to match the lines of the files to compare.

After reading the files the filter removes from each of them (from their images in the memory, actually) all the fields selected by the option ‘-X’, then it replaces each of the fields that have to be blurred by a special character. This special character is the same for both files and it is so chosen that it cannot appear in the text. Blurring a field means to replace it by this sort of *place card*.

After doing this, the filter converts all remaining numerical fields to a standard format and compares the files byte by byte neglecting the field delimiters. This comparison is just used to establish which lines of the first file are not present in the second, which lines of the second file are missing in the first one and how to match the remaining lines to create a one-to-one correspondence.

Only at this point `numdiff` inspects each couple of corresponding lines, splits the two lines into the constituent fields, and neglecting those ones eventually specified through the option ‘-X’ compares corresponding fields as it is supposed to do, performing a numerical comparison whenever the fields are both legal numerical values.

Blurring the right fields is essential to match the lines from the two files appropriately before doing any numerical comparison. Without blurring, the numerical fields could prevent `numdiff` from an appropriate matching of the lines, in case some of them are present in only one file, by creating confusion with their (maybe small) numeric differences.

Blurring can be of two types, conditional or unconditional. The blurring is conditional if it has to be performed only for fields which turn out to be legal numerical values. The arguments of the option ‘-z’ indicate which fields of which file have to be blurred **under the condition that they are recognized as numeric fields**. Non-numeric fields are left by ‘-z’ untouched (no blurring occurs for them). Then ‘-z 1:5-7’ makes the filter blur the 5th, 6th and 7th field of each line of the first file whenever they are recognized as numerical.

By the option ‘-Z’ you can specify which fields have to be unconditionally blurred, i.e. independently of their type, numerical or not. Then ‘-Z 2:3-4’ activates the blurring of the 3th and 4th field of each line of the second file.

Going back to the comparison of the files 'list1' and 'list2', the option '-z 2-' of the command 'numdiff -z 2- -V list1 list2' makes the filter transform the (memory copies of the) two files as

```
12      •
13      •
14      •
15      •
16      •
17      •
18      •
19      •
20      •
21      •
22      •
23      •
24      •
```

and

```
12      •
15      •
18      •
21      •
```

respectively. Here • denotes the special symbol used by the filter in the blurring procedure, even if this symbol is not actually a bullet. Since in this example space, tab and newline are used as field delimiters, the byte by byte comparison between the transformed files produces the same result as the command 'sdiff -W' does when called on them:

```
12      •                12      •
13      •                <
14      •                <
15      •                15      •
16      •                <
17      •                <
18      •                18      •
19      •                <
20      •                <
21      •                21      •
22      •                <
23      •                <
24      •                <
```

If you put the blurred fields back you obtain exactly the output of 'numdiff -f -z 2- list1 list2':

```
12      3.46410161513775458705      12      3.46410162002945508100
13      3.60555127546398929312      <
14      3.74165738677394138558      <
15      3.87298334620741688518      15      3.87298387096774193548
16      4                                <
17      4.12310562561766054982      <
18      4.24264068711928514641      18      4.24264705882352941176
19      4.35889894354067355224      <
20      4.47213595499957939282      <
21      4.58257569495584000659      21      4.58260869565217391304
```



```

22      4.69041575982342955457      <
23      4.7958315233127195416      <
24      4.89897948556635619639      <

```

```

+++ File "list1" differs from file "list2"

```

Since the second field is a numerical value in all the lines of ‘list1’ and ‘list2’, to use the option ‘-Z’ instead of ‘-z’ makes no difference in this case. The output of ‘numdiff -f -Z 2- list1 list2’ is just the same as for ‘numdiff -f -z 2- list1 list2’.

After this explanation you can also understand why ‘numdiff -f -z @ list1 list2’ gives a wrong result. Since also the first field is always given by a numerical value, the option ‘-z @’ makes the filter transform the two given files as

```

•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •
•      •

```

and

```

•      •
•      •
•      •
•      •

```

respectively, so that it is not anymore possible to match the lines in a reasonable way.

Let us see now a typical situation where it is better to use ‘-Z’ in place of ‘-z’. If the file ‘Table1’ contains

```

-6      2.449490
-5      2.236068
-4      2.000000
-3      1.732051
-2      1.414214
-1      1.000000
0       0
- - - - -
1       1.000000
2       1.414214
3       1.732051
4       2.000000
- - - - -
5       2.236068
6       2.449490
7       2.645751

```

```

- - - - -
8      2.828427
9      3.000000
10     3.162278
11     3.316625
12     3.464102
- - - - -
- - - - -
13     3.605551
14     3.741657
and 'Table2' contains
-6     Not_defined
-4     Not_defined
-2     Not_defined
0      0.000000
2      1.414216
4      2.000000
6      2.449494
8      2.828469
10     3.162278
12     3.464102
14     3.741658
*****END
then the output of 'numdiff -z 1:2 -Z 2:2 -f Table1 Table2' is
-6     2.449490          -6     Not_defined
-5     2.236068          <
-4     2.000000          -4     Not_defined
-3     1.732051          <
-2     1.414214          -2     Not_defined
-1     1.000000          <
0      0                 0      0.000000
- - - - -              <
1      1.000000          <
2      1.414214          2      1.414216
3      1.732051          <
4      2.000000          4      2.000000
- - - - -              <
5      2.236068          <
6      2.449490          6      2.449494
7      2.645751          <
- - - - -              <
8      2.828427          8      2.828469
9      3.000000          <
10     3.162278          10     3.162278
11     3.316625          <
12     3.464102          12     3.464102
- - - - -              <
- - - - -              <
13     3.605551          <
14     3.741657          14     3.741658
> *****END

```

```
+++ File "Table1" differs from file "Table2"
```

which is exactly what is expected. On the other hand the command ‘numdiff -z 2 -f Table1 Table2’ displays

```

-6      2.449490      | -6      Not_defined
-5      2.236068      | -4      Not_defined
-4      2.000000      | -2      Not_defined
-3      1.732051      <
-2      1.414214      <
-1      1.000000      <
0       0             <      0      0.000000
- - - - - - - - - - <
1       1.000000      <
2       1.414214      <      2      1.414216
3       1.732051      <
4       2.000000      <      4      2.000000
- - - - - - - - - - <
5       2.236068      <
6       2.449490      <      6      2.449494
7       2.645751      <
- - - - - - - - - - <
8       2.828427      <      8      2.828469
9       3.000000      <
10      3.162278      <      10     3.162278
11      3.316625      <
12      3.464102      <      12     3.464102
- - - - - - - - - - <
- - - - - - - - - - <
13      3.605551      <
14      3.741657      <      14     3.741658
> *****END
```

```
+++ File "Table1" differs from file "Table2"
```

which is partially wrong.

Notice that in ‘Table1’ you find (truncated to the sixth decimal digit) the square roots of the absolute values of the integer numbers between -6 and 20, plus some randomly added lines. The file ‘Table2’ contains some approximations (obtained by Newton’s method) for the square roots of the even numbers between -6 and 20. Since the (real) square root is not defined for negative numbers, the values corresponding to -6, -4 and -2 are replaced by `Not_defined`.

Since `Not_defined` is not a numeric value, during the execution of the last command the filter transforms ‘Table1’ in this way

```

-6      ●
-5      ●
-4      ●
-3      ●
-2      ●
-1      ●
0       ●
```

```

- - - - -
1      •
2      •
3      •
4      •
- - - - -
5      •
6      •
7      •
- - - - -
8      •
9      •
10     •
11     •
12     •
- - - - -
- - - - -
13     •
14     •

```

and 'Table2' in this other way

```

-6     Not_defined
-4     Not_defined
-2     Not_defined
0      •
2      •
4      •
6      •
8      •
10     •
12     •
14     •

```

\*\*\*\*\*END

Unfortunately the first three lines are enough to confuse the synchronization procedure, which is based on a byte by byte comparison with exclusion of the field delimiters, as we explained before.

You can check that this is definitely the case by looking at the output of the command 'sdiff -W' on the transformed files, which is

```

-6     •           | -6     Not_defined
-5     •           | -4     Not_defined
-4     •           | -2     Not_defined
-3     •           <
-2     •           <
-1     •           <
0      •           < 0      •
- - - - -         <
1      •           <
2      •           < 2      •
3      •           <
4      •           < 4      •
- - - - -         <
5      •           <

```

```

6      •      6      •
7      •      <
- - - - - <
8      •      8      •
9      •      <
10     •      10     •
11     •      <
12     •      12     •
- - - - - <
- - - - - <
13     •      <
14     •      14     •
> *****END

```

If we give the command ‘numdiff -z 1:2 -Z 2:2 -f Table1 Table2’ instead of ‘numdiff -z 2 -f Table1 Table2’, the second field of the lines of ‘Table2’ is always blurred. The filter transforms then ‘Table2’ into

```

-6     •
-4     •
-2     •
0      •
2      •
4      •
6      •
8      •
10     •
12     •
14     •
*****END

```

and *re-synchronizes* the files ‘Table1’ and ‘Table2’ in the right way.

Using the unconditional blurring is suggested in all cases when a certain field, which you want to include in the comparison (use ‘-X’ to completely neglect one or more fields), is of numeric type in almost all lines of (one of) the given files. This can be the case e.g. when in some lines the content of the field is given by a special numeric value, like *Infinity*, *Inf*, *+Inf* or *-Inf*, or by *NaN*, abbreviation for *Not a Number*.

Concerning the numerical fields which are not blurred, one has to remark, that the filter is not confused by differences in the numeric format. Before the byte by byte comparison, numeric values are converted indeed to a standard format. To offer an example of this, let us suppose that ‘short1’ contains a list of numbers with their logarithms

```

0.001      -3
0.01       -2
0.1        -1
1           0
1000        3
1000000     6
1000000000  9

```

and ‘short2’ the same list of numbers and logarithms, but with differences in the numeric format:

```

*****
0.0010000  -3
.0100      -2

```

```
0000.10      -1
1.           0
1,000.000    3
1,000,000.   6
1,000,000,000 9
```

Then 'numdiff -f -z 2- short1 short2' displays

```

> *****
0.001      -3      0.0010000    -3
0.01       -2      .0100          -2
0.1        -1      0000.10       -1
1          0       1.            0
1000       3       1,000.000     3
1000000    6       1,000,000.    6
1000000000 9       1,000,000,000 9
```

```
+++ File "short1" differs from file "short2"
```

showing that the filter has matched the lines in the right way.

The filter can even handle the case when the same numerical value is written in decimal notation in one file and in scientific notation in the other one. If the files 'decimal' and 'scientific' contain

```
.001      -3
.01       -2
.1        -1
* * * * *
1         0
1000      3
1000000   6
1000000000 9
```

and

```
*****
1.0e-3    -3
1.0e-2    -2
1.0e-1    -1
1.0e0     0
1.0e3     3
1.0e6     6
1.0e9     9
*****
```

respectively, then 'numdiff -f -z 2- decimal scientific' shows

```

> *****
.001      -3      1.0e-3        -3
.01       -2      1.0e-2        -2
.1        -1      1.0e-1        -1
* * * * * <
1         0       1.0e0         0
1000      3       1.0e3         3
1000000   6       1.0e6         6
1000000000 9       1.0e9         9
> *****
```

```
+++ File "decimal" differs from file "scientific"
```

proving that the filter does not get confused.

No problems come out also in the case when for a same (not blurred) field the scientific notation is used in both files. If the files 'sc1' and 'sc2' contain

```
1.E-3      -3
1.00E-2    -2
1.0E-1     -1
1.0000E0   0
001.0E3    3
+01.000E6  6
1.0E+09    9
1.0E+10    10
* * * * *
```

and

```
*****
1.0e-003   -3
1.0e-2     -2
1.0e-1     -1
1.0e0      0
+1.0e3     3
1.0e+6     6
1.0e9      9
```

respectively, then 'numdiff -f -z 2- sc1 sc2' correctly displays

```
> *****
1.E-3      -3      1.0e-003   -3
1.00E-2    -2      1.0e-2     -2
1.0E-1     -1      1.0e-1     -1
1.0000E0   0       1.0e0      0
001.0E3    3       +1.0e3     3
+01.000E6  6       1.0e+6     6
1.0E+09    9       1.0e9      9
1.0E+10    10      <
* * * * *      <
```

```
+++ File "sc1" differs from file "sc2"
```

Since for example '9876.54e-3' and '-0.0087E4' are recognized by Numdiff as valid numerical values, it is important that the filter can recognize e.g. that '123.456E+2' and '1.23456E+4' are the same number. The filter is able indeed to handle even an improper use of the scientific notation. We can see this in the case of the files 'Scnot1':

```
-----
1.2E0      *      1
2.45E-1    *      2
-3.678E-2  *      3
```

and 'Scnot2':

```
12E-1      *      1
245E-3     *      2
```

```
-0.003678E+1      *      3
```

‘numdiff -f -z 3- Scnot1 Scnot2’ displays the report:

```
----- <
1.2E0          *      1      12E-1          *      1
2.45E-1        *      2      245E-3         *      2
-3.678E-2      *      3      -0.003678E+1 *      3
```

```
+++ File "Scnot1" differs from file "Scnot2"
```

which is exactly what you would expect in such a case. Also pretty hard cases do not confuse the filter. Let ‘Scnot1’ be given by

```
1.2000e0        *      1
02.4500e-1      *      2
-003.678E-2     *      3
```

and let ‘Scnot2’ be the same file as before. The command ‘numdiff -f -z 3- Scnot1 Scnot2’ gives again the expected output:

```
1.2000e0        *      1      12E-1          *      1
02.4500e-1      *      2      245E-3         *      2
-003.678E-2     *      3      -0.003678E+1 *      3
```

```
+++ Files "Scnot1" and "Scnot2" have the same structure
```

Till now we have always used the option ‘-f’ with no argument.

However ‘-f’ accepts an optional argument, which can be used to control how ‘-f’ displays its output. If you provide an argument, care not to leave any space between the option and the argument. So ‘-f60’ is correct while ‘-f 60’ makes Numdiff terminate after printing an error message.

If the argument is a positive number *NUM*, then the side by side output produced by ‘-f’ will be *NUM* columns wide. The default value for the width of the output is 130, which can fit onto a traditional printer line, and is the one used when ‘-f’ has no argument or the supplied argument is zero. In other words, ‘-f’ and ‘-f0’ are just easier to remind versions of ‘-f130’.

A negative number as argument for ‘-f’ has the same effect as the positive number with the same absolute value, but in addition it causes the suppression of common lines from the output. For instance the command ‘numdiff -z 1:2 -Z 2:2 -f-130 Table1 Table2’ displays the following text

```
-5      2.236068      <
-3      1.732051      <
-1      1.000000      <
- - - - - - - - - - <
1       1.000000      <
3       1.732051      <
- - - - - - - - - - <
5       2.236068      <
7       2.645751      <
- - - - - - - - - - <
9       3.000000      <
11      3.316625      <
- - - - - - - - - - <
- - - - - - - - - - <
```



```
13      3.605551      <
      > *****END
```

```
+++ File "Table1" differs from file "Table2"
```

In conjunction with the option `'-f'` you can use `'-T'` to expand tabs to spaces in the output produced by `'-f'`. This is useful to preserve the alignment of tabs in the input files, if it is thrown off by the presence of the gutter.

The options `'-H'` and `'-m'` affect the performance of the filter of Numdiff. But performance has more than one dimension and these options improve one aspect of performance at the cost of another, or they improve performance in some cases while hurting it in others.

The way that the filter re-synchronizes two files to compare always comes up with a near-minimal set of deletions/insertions of lines. Usually it is good enough for practical purposes. If the filter displays a large set of line deletions/insertions, you might want it to use a modified algorithm that sometimes produces a smaller set of differences. The `'-m'` option does this; however, it can also cause the filter to run more slowly than usual, so it is not the default behavior.

When the files you are comparing are large and have small groups of changes scattered throughout them, you can use the `'-H'` option to make a different modification to the algorithm that the filter uses. If the input files have a constant small density of changes, where change means deletion/insertion of lines, this option speeds up the comparisons without changing the output or in the worst case with minor modifications.

To conclude, Numdiff is not perfect but if you play with its options and with `ndselect` you can do a lot of nice and difficult things, which before just the human eye could do.

## 9 Warnings

- Bug reports have to be sent to the address `ivprimi(at)libero(dot)it`. Please, put Numdiff in the subject and indicate the version of Numdiff you are using, the version of the operating system you are running and, if you know it, the version of the compiler used to build Numdiff.
- Numdiff does not accept numbers in scientific notation whose exponents lie outside the range  $-1073741824, \dots, +1073741824$ . If such a number is found in any of the files to compare, the execution of the program is stopped immediately after printing a suitable error message on `stderr`. Under the assumption that the numeric format in use is the default one, with "1.0001e-2147483640" the displayed error messages is

```
numdiff: A number with a too small exponent has been found,
namely "1.0001e-2147483640".
Exponents smaller than -1073741824 are not accepted,
the execution of the program ends now
```

- If Numdiff has been built with its own internal support for multiple precision arithmetic instead of being linked against the GNU MP Library, then performance degradation and memory exhaustion can already make impossible to handle exponents of magnitude  $10^6 = 1000000$ . This is what I obtained on my laptop, equipped with a dual core processor @1.50 GHz and with 1GB of RAM, when I tried to compare the numbers 1.101e1000000000 and 1.0e1000000000:

```
numdiff: Insufficient memory for new allocation,
the execution of the program ends now
```

In addition, you can overload the processor with numbers whose exponents lie outside the range  $-1000000, \dots, 1000000$ . But at least on my machine, everything works fine and quick enough as long as exponent and size of the mantissa of the numbers are in the range  $-1000, \dots, 1000$ . Be careful and remember that Numdiff is distributed WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

Consider also that, if you have numerical data with exponents outside the range  $-300, \dots, 300$ , probably there is something wrong with your data: either you are using the wrong scale, or you should replace very small numbers, like  $1e-100$ , by zero, or it is quite likely that the machine/program/algorithm which produced these data is not working right :D

- If Numdiff has been linked against the GNU Multiple Precision Arithmetic Library (also called GNU MP), then the precision it uses is typically higher than the specified one. On my machine the actual value of the precision is 20 if the user gives a value between 0 and 20, 30 if the user specifies a precision between 21 and 30, 40 for a user-specified value between 31 and 40, and so on. Anyway, the actual precision is never less than the one required by the user.
- After reading a numerical field, Numdiff truncates its value if this number has *too much* digits with respect to the current precision. To be precise, denoted by  $P$  the current value of the precision, the following rules apply.

If `numdiff` has been built with its own internal support for multiple precision arithmetic, then

- if the number is written in ordinary decimal notation, `numdiff` will consider, in addition to all digits of the integer part, only the first  $P$  digits of the fractional part;
- if the value is written in scientific notation, then `numdiff` will only consider the first  $P$  digits of the fractional part of the mantissa.

If `numdiff` uses the GNU MP library to perform its computations, the value of a numerical field is first translated into scientific notation and then only the first  $P$  digits of the fractional part of the mantissa are considered.

By current value of the precision I mean the integer value specified by the option ‘`-#`’, or the default one (35) when this option is not in use.

- You can find out whether your local version of `numdiff` is relying on GNU MP or not by executing the command ‘`numdiff -v`’. If `numdiff` uses GNU MP, then this command will display the following message or similar (possibly translated into your mother language) among other information:

```
The software has been linked against
the GNU Multiple Precision Arithmetic Library,
version number 4.2.4.
```

If `numdiff` does not rely on GNU MP, then the displayed message will be (up to translation into your mother language)

```
The software has been built with
its own internal support for multiple precision arithmetic.
```

- Numdiff manages perfectly only text files with an 8-bit encoding (ASCII and ISO 8859-\* text files). The use of Numdiff with UTF-8 text files suffers from some restrictions (numbers and field delimiters must consist of ASCII characters, i.e. characters with the most significant bit equal to 0).
- If you are not including the so called white-space characters (usually ‘’, ‘`\t`’, ‘`\f`’, ‘`\v`’ and ‘`\r`’) in the set of field delimiters, then a real and an imaginary number which are separated just by white-spaces can be coupled together and considered as a whole complex number. For example, if you are using only **colon** (‘`:`’) and **newline** as field delimiters and Numdiff finds a line like that

```
::::3.0-5.6e-356i::::-12.9 +4.34i::::-12.9 4.34i::::New York::::
```

then it will consider this line as formed by four fields, the first two are numerical and given by the complex numbers  $3.0-5.6e-356i$  and  $-12.9+4.34i$ , the last two ones are the strings `New York` and `-12.9 4.34i`. I still do not know if I will modify this in the next version of Numdiff, so that the program recognizes only `3.0-5.6e-356i` as numerical field and treats `-12.9 +4.34i` as non-numerical because of the presence of spaces in the middle. `-12.9 4.34i` is already considered as non-numerical due to the absence of a leading sign in the imaginary value.

- We have seen that one of the two files passed to `numdiff` can be `-`, which refers to stdin (standard input). In this way one of the two files to compare can be the output produced by another command, like in ‘`cat file2 | numdiff -a 1.0e-3 file1 -`’. However, if you trigger the filter through the options ‘`-z`’ or/and ‘`-Z`’, Numdiff can not work with the standard input unless you use also the option ‘`-f`’. So the command ‘`cat file2 | numdiff -a 1.0e-3 -z @ file1 -`’ displays only the error message

```
numdiff: -: Illegal seek
```

(or maybe the translation of this message in the language you are using on your computer) but ‘`cat file2 | numdiff -a 1.0e-3 -z @ -f file1 -`’ works as expected.

- This manual describes the version 5.x of Numdiff. Versions 4.0.0 and 3.x used even a different format for the output.

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